**Doubles Bump (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 2
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**2**

10

4

8

14

6

18

0

12

16

**× 3 bump (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 3
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**3**

9

21

6

27

15

18

12

0

24

**× 4 bump (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 4
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**4**

0

24

8

32

36

20

12

28

16

**× 5 bump (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 5
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**5**

20

35

25

0

30

45

15

10

40

**× 6 bump (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 6
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**6**

18

48

54

30

36

42

24

12

16

**× 7 (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 7
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**7**

0

28

56

14

35

63

42

21

49

**× 8 (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 8
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**8**

48

40

56

24

16

32

0

72

16

**× 9 bump (2 players):**

Each player chooses a color and takes 4 counters of that color.

Take turns to:

* Roll a 10-sided die
* Multiply that number by 2
* Cover the product with your counter
* If the product is already covered, **bump** the other player’s counter off (send it back to their pile and place your counter

The first player to play all of his or her counters is the winner

**9**

0

54

18

63

36

45

27

72

81