

An axiom system based on transformations for Euclidean Geometry

Axiom 1 (lines): Given any two points, there is one and only one straight line that contains both points.

Note: lines are sets of points

Axiom 2 (Separation and between-ness): The infinite straight line, the triangle and the circle *separate* the plane into two regions such that any line or arc of a circle joining a point in one region to a point in the other region intersects the separating figure. These regions are called *sides*.

A point on an infinite straight line divides the line into two regions, where the point lies *between* the regions and between pairs of points (one in each region). Given any three points on a line, exactly one of the points will lie between the other two.

Definition: A point on a line, together with one of the sides of the point on the line is a *ray*. A *segment* between two points called endpoints consists of the two endpoints and all of the points on the line containing the endpoints that lie between the two points.

Axiom 3 (Existence of lengths and angles):

- i. **Triangle Inequality** Given any two points A and B, there is a non-negative real number that is called the *distance* between them, with the properties that:
 - a. Any point is distance 0 from itself, and is a positive distance from any other point.
 - b. If C is a point on a segment, then the sum of the distances from the endpoints to C is equal to the distance between the endpoints.
 - c. If C is a point not on a given segment, then the sum of the distances from the endpoints to C is greater than the distance between the endpoints.
- ii. Given an *angle*, consisting of two rays with a common endpoint, and a choice of the regions separated by the two rays, then there is a real number between 0° and 360° that is called the *measure of the angle*, with the properties that :
 - a. The trivial angle, consisting of a single ray and itself has measure 0° if the associated region is empty and 360° if the associated region together with the ray comprise the whole plane. Non-trivial angles have measures strictly between 0° and 360° .
 - b. Given two angles who share a ray and whose regions do not intersect, the sum of the measures of the angles is the measure of the angle whose sides are the non-shared sides of the angles, and whose region consists of the regions of the two angles and the shared ray.
 - c. Given two rays that comprise a line, the measure of the angle is 180° .

Definition: An *isometry* (also called a *rigid motion*) is a 1-1, onto function that maps the plane to itself in such a way that distances and angle measures are preserved. The image of a region under an isometry is called an *isometric image*.

Axiom 4 (Existence of isometries):

- i. Given a line, there is one isometry called a *reflection* that fixes the line and maps one side of the line to the other side of the line.
- ii. Given a ray with endpoint A, and a point B not on the ray, there is an isometry called a *rotation* that fixes A and maps the point B to a point on the ray, with the additional property that the angle between \overline{AC} and its image has the same measure for every point C in the plane.